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**EDUCATION**

- 9/2004 – 5/2006** **Boston University** **Boston, MA**
- Major: Communications, Concentration in Japanese
- 1/2007 – 8/2009** **Berklee College of Music** **Boston, MA**
- Bachelor of Music in Music Synthesis
    - GPA: 3.75, Dean's List all semesters, graduated Magna Cum Laude
    - Recipient of the 2009 Robert Moog Award

**EXPERIENCE**

- Video Game Sound Mod**
- 6/2009 – 9/2009** **Berklee College of Music** **Boston, MA**
- Replaced existing sounds/music in a commercial game with original material
  - Reverse-engineered a completed game environment to substitute sound files
- Sound For Animation**
- 9/2008 – 12/2008** **Massachusetts College of Art and Design** **Boston, MA**
- Composition and sound design for multiple student animations
  - Real-time collaboration /or working from completed media
- Turntable Lab Monitor**
- 8/2007 – 12/2008** **Berklee College of Music** **Boston, MA**
- Proctoring and student instruction, audio setup and facility upkeep
- Radio DJ**
- 10/2006 – 10/2008** **WRBB 104.9 Radio Back Bay** **Boston, MA**
- Extensive familiarity with current and archived music catalogue
  - On-air personality, funk/soul themed programming

**SKILLS****Audio**

- Composition, Sound Design, Sampling, Sequencing, Arranging, Production
- ADR, Dialogue, Field Recording, Sound for Film
- Pro Tools LE & HD, Logic Pro, Peak, Digital Performer, Live, Reason, Circle
- Max/MSP & Jitter, Csound, Nord Modular G2, Soundhack

**Administrative Computer Applications**

- Apple OS X, Windows 7, HTML, CSS, PHP
- Microsoft Word, PowerPoint, Excel, Typing 98 WPM

**EXHIBITIONS**

- **Speaking** - Berklee Learning Center: lecturer, interactive sound design for games forum
- **Performance** - Sonic Arts @ Gasp: "Freaks2Geeks IV", live music/video
- **Installation** - MassArt: Artist assistant, programming an interactive environment

**References available upon request.**